NACON AND EKO SOFTWARE ANNOUNCE RUGBY 22

Lesquin, 26 May 2021 – **NACON** and **Eko Software** are pleased to announce *Rugby 22*, a new game in the leading rugby franchise, which will release in **January 2022** on PlayStation®5, PlayStation®4, Xbox Series X|S, Xbox One and PC.

The Paris-based development studio has used all its **expertise in sports games** (*Handball 21, Rugby 18* and *Rugby 20)* and is making many improvements to this latest simulation. This includes more realistic AI, improved difficulty that adapts better to each player's level, and more lifelike star-player faces – especially on the latest-generation consoles – thanks to the use of photogrammetry.

Benoît Clerc, Head of Publishing at **NACON**, explained the goal for this new edition:
"Rugby 22 continues and builds upon the great work started by Eko Software on the previous two games. We want to offer rugby fans the most authentic and complete experience possible with updated gameplay that has incorporated many improvements based on player feedback on the previous titles and by including official teams and competitions never seen before in a rugby simulation."

Among the official teams and competitions included in *Rugby 22*, players can find the top leagues with all the official clubs, as well as the major national teams like France, Italy, Ireland and Japan to name a few.

Rugby fans can also play as the sport's current star players and choose their favourite teams to compete against their friends in multiplayer.

Rugby 22 will be available in January 2022 on PlayStation®5, PlayStation®4, Xbox Series X|S, Xbox One and PC.

[Find all the assets of the game here](#)

PRESS CONTACTS

Mercure Digital – Amélie Molvinger, am@mercure-digital.com
NACON – Hama Doucouré, hdoucoure@nacon.fr

About NACON

NACON is a company of the BIGBEN Group founded in 2019 to optimize its know-how through strong synergies in the video game market. By bringing together its 11 development studios, the publishing of AA video games, the design and distribution of premium gaming devices, NACON focuses 20 years of expertise at the service of players. https://www.nacongaming.com/

About Eko Software

Established in 1999, Eko Software is an independent game developer and publisher based in Paris, France. Eko Software develops games for all major gaming platforms (consoles, PC, Smart TVs). Focused primarily on development and content creation, the company develops games for top publishers and creates new IPs that are published in partnership with worldwide publishers or self-published through digital distribution channels. IPs created by Eko include *Aqua Panic!*, *Wanted Corp.*, *SPRay*, and *How to Survive*. For more information on Eko Software and its products, please visit www.ekosystem.com.