



The Lord of the Rings: Gollum™ Slinks Out of the Shadows on May 25th

The story-driven adventure across Middle-earth arrives this May for PC and consoles— Sméagol will swear it on the Precious!

Hamburg, Germany, March 23rd, 2023 - Today Daedalic Entertainment and NACON announced that their highly anticipated adventure game, ***The Lord of the Rings: Gollum***, will release to PC, PlayStation, and Xbox on May 25th. A version for Nintendo Switch™ is planned for later this year. Based on the beloved *The Lord of the Rings* trilogy by J.R.R. Tolkien, the fantasy game takes players on an epic journey across Middle-earth, starring one of the lore's most compelling characters: Sméagol—**Gollum, Gollum**.

Check out fresh gameplay from Middle-earth, with insights from the developers inspired by the iconic lore. [Daedalic](#) and [Nacon](#) will stream a special showcase at **06:30 pm CET** on [Twitch](#) today.

***The Lord of the Rings: Gollum* is a story-driven action adventure.** Embark on a perilous journey as Gollum, chasing the only thing that is precious to you. Climb, leap, and sneak your way past dangers or into advantageous spots. Gollum is skillful and sly, and torn by a split personality. It is up to you to decide whether to yield to the darker side of Gollum or trust the kinder gentler hint of Sméagol.

Co-published by Daedalic Entertainment and NACON, ***The Lord of the Rings: Gollum*** is developed by a small team of passionate Tolkienites at Daedalic Entertainment in partnership with Middle-earth Enterprises. The game will release on PC, PlayStation®4, PlayStation®5, Xbox One, Xbox Series X|S, and Nintendo Switch™. A physical edition for consoles will also be available.

Assets, including new screenshots can be found [here](#). The new story trailer on [Youtube](#).

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About NACON

NACON is a company of the BIGBEN Group founded in 2019 to optimize its know-how through strong synergies in the video game market. By bringing together its 16 development studios, the publishing of AA video games, the design and distribution of premium gaming devices, NACON focuses 30 years of expertise at the service of players. This new unified business unit strengthens NACON's position in the market and enables it to innovate by creating new unique competitive advantages. <https://corporate.nacongaming.com/>

About Daedalic Entertainment

Daedalic Entertainment publishes and develops high-quality games for all platforms. The company has a diverse line-up of high-quality titles, including classic adventures, RPGs, and strategy and multiplayer games. With an international team of around 100 employees, Daedalic is currently developing a new line-up of innovative games across consoles, PC, and mobile platforms.

Based in Hamburg, Germany, Daedalic is one of Europe's most acclaimed publishers and developers. With a total of 32 awards in the German Developers Award (including multiple accolades for 'Studio of the Year') and 12 German Computer Game Awards for genre-defining games such as Deponia, Edna & Harvey, Silence, Shadow Tactics: Blades of the Shogun, Ken Follett's The Pillars of the Earth, The Long Journey Home, and State of Mind, Daedalic is a record holder for the two most prestigious game awards in Germany. Recent publishing hits include Barotrauma, Unrained!, Iratus: Lord of the Dead, Partisans 1941 and more.

Daedalic is currently developing The Lord of the Rings – Gollum. The story-driven adventure tells the story of Gollum from a perspective never witnessed before in any storytelling media, all the while staying faithful to the legendary books of J.R.R. Tolkien.

About Middle-earth Enterprises

Middle-earth created by J.R.R. Tolkien is the definitive, deepest, richest and most beloved fantasy world of our time. As its stewards and custodians, our goal is to consistently deliver a wealth of great content in both new, and known formats; to ensure Middle-earth's rightful place as the world's leading fantasy IP and brand, forever.

Inspired by our deep appreciation for the fictional world created by Professor Tolkien, we are dedicated to working with those providing highest quality products in accordance with best green business and sustainability practices, including fair trade, equality in the workplace, and a commitment to protect our earth, its wondrous beauty and the viability of every living creature. Middle-earth Enterprises has been producing and licensing films, merchandise, services, and live stage productions based upon *The Lord of the Rings* and *The Hobbit* books, for more than four decades. www.middleearth.com.