



# NACON CONNECT 2025: A WEALTH OF ANNOUNCEMENTS AND EXCLUSIVE GAMEPLAY REVEALED

**Lesquin, March 6, 2025** – True to its tradition, NACON unveiled a wealth of information about its accessories and games during the latest edition of NACON Connect. Whether you're a fan of high-speed racing, stealth games, horror, or JRPGs, here are the key highlights from this edition:

### Watch the NACON Connect replay:

https://www.youtube.com/watch?v=PaE-gJvE2e0

Once again this year, NACON showcases its expertise and the diversity of its catalog of games and accessories. With five new announcements, 16 games presented, and numerous peripherals highlighted during the conference, there was something for every player to enjoy.

#### ACCESSORIES AT THE HEART OF NACON'S DNA

Announced last May at the creation of its Racing department, NACON is unveiling a <u>brand-new video</u> of its first racing wheel: the *Revosim RS Pure*, now available for pre-order.

The Revolution X Unlimited, an official Xbox controller now available for <u>pre-order</u>, the Revolution 5 Pro, an official PlayStation controller, the new RIG 900 Max headset, and the DAIJA Arcade Stick were also highlighted in a new video featuring Lachlan and his PWR team, who are extending their collaboration with NACON.

## **NEW GAMES ANNOUNCED**

5 games were announced during the conference, each offering a proper universe and innovative promise:

- Big Bad Wolf, studio behind the acclaimed narrative games The Council and Vampire: The Masquerade

   Swansong, today presents <u>Cthulhu: The Cosmic Abyss</u>, a thrilling investigative adventure inspired by Lovecraft's universe. It will be available in 2026 on PC, PlayStation®5, and Xbox Series X|S.
- <u>Styx: Blades of Greed</u>, developed by Cyanide Studio, is a blend of stealth, action, and strategy set in a vertically designed Medieval Fantasy universe. It will be available in Fall 2025 on PC, PlayStation®5, and Xbox Series.
- <u>RENNSPORT</u>, a racing game developed by Competition Company & Teyon, is a highly realistic, crossplatform simulation. The game will be published by NACON on consoles in 2025 (PlayStation®5 and Xbox).
- Following the success of *RoboCop: Rogue City*, which captivated over a million players, Teyon Studio is bringing back the half-man, half-machine, 100% cop hero for a brand-new standalone adventure titled <a href="Unfinished Business">Unfinished Business</a>. *RoboCop: Rogue City Unfinished Business* will be available this summer on PC, PlayStation®5, and Xbox Series X|S.



• ACE Team, the creators of *Clash: Artifacts of Chaos* and the *Zeno Clash* series, ventures into a new genre with *The Mound: Omen of Cthulhu*, a first-person horror game. Playable in online co-op for up to four players, it is loosely inspired by Lovecraft's novella *The Mound*. It will be available in 2025 on PC, PlayStation®5, and Xbox Series X|S.

Beyond game announcements, NACON Connect unveiled numerous exclusive gameplay images from recently announced titles, such as <u>Edge of Memories</u>, the latest creation from Montpellier-based studio Midgar. <u>The Fading of Nicole Wilson</u> and <u>The Occultist</u> also revealed their first gameplay footage.

The conference also highlighted new content for several highly anticipated games, including <u>Hell is Us</u> and <u>Dragonkin: The Banished</u>, which launches today in early access on Steam. Lastly, <u>Test Drive Unlimited Solar Crown</u> and <u>Ravenswatch</u>, both already available for purchase, offered a sneak peek at upcoming content set to arrive in the coming weeks.

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# Relive NACON Connect 2025 via a replay using this link:

https://www.youtube.com/watch?v=PaE-gJvE2e0

More content for each of the games and accessories at NACON Connect can be found on <a href="mailto:nacongaming.com">nacongaming.com</a>

#### About NACON

A company within the BIGBEN group, NACON was created in 2019 to optimize its expertise and leverage synergies in the video game market. Comprising 16 development studios, AA game publishing, and the design and distribution of premium gaming peripherals, NACON brings 40 years of experience to benefit the world's gaming community. This unified center of excellence strengthens NACON's position in the market and creates unique opportunities for innovation and competitive advantages.

www.corporate.nacongaming.com